

A Common Infrastructure for Cultural Heritage Applications

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- > Requirements for a Cultural Heritage infrastructure
- > The concepts behind a common infrastructure
- Cultural heritage data
- > Cultural heritage information management
- Suggested standards and formats
- > Implementation examples



Requirements for a CH infrastructure

- > Fit small as well as large applications
- > Fit a diversity of applications
 - Show/navigate the data
 - Present the data in an exhibition
 - Preserve the data (need for sustainability)
- > Fit a wide range of sources (CH = multidisciplinary)
 - ⇒ not tailored to one discipline
- > Data is dynamic (created, augmented & modified)
- > As technology independent as possible



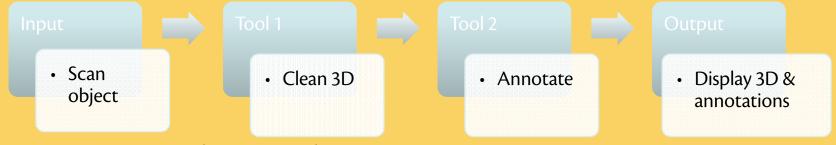
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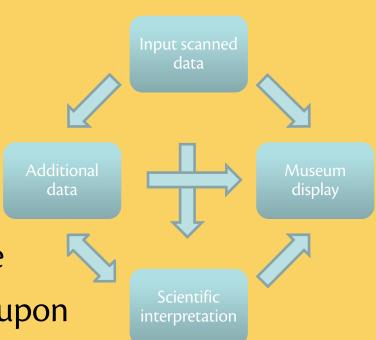
Concepts behind a common infrastructure

Cultural Heritage applications

> Simple applications : a pipeline



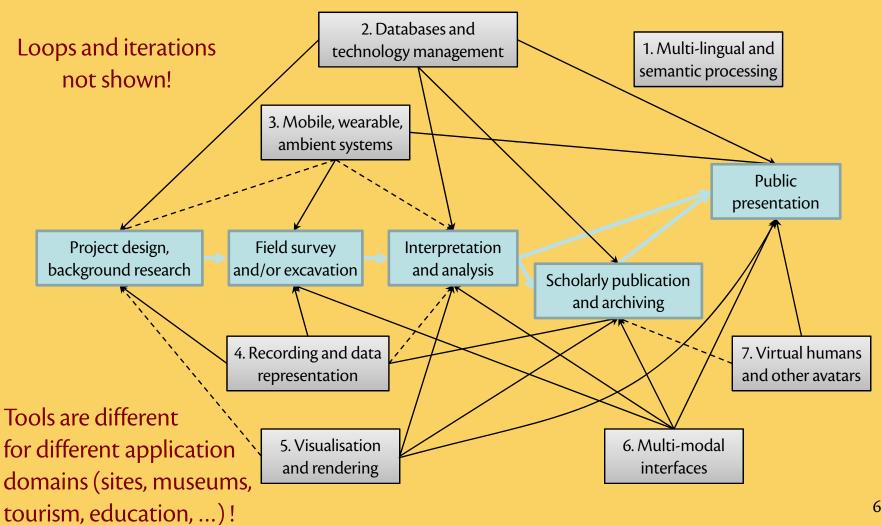
- More complex applications
 - Different sub-applications
 - generated/used at different times and places
 - exchange CH data
 - Each sub-application = pipeline
 - Data is combined and iterated upon





Concepts behind a common infrastructure

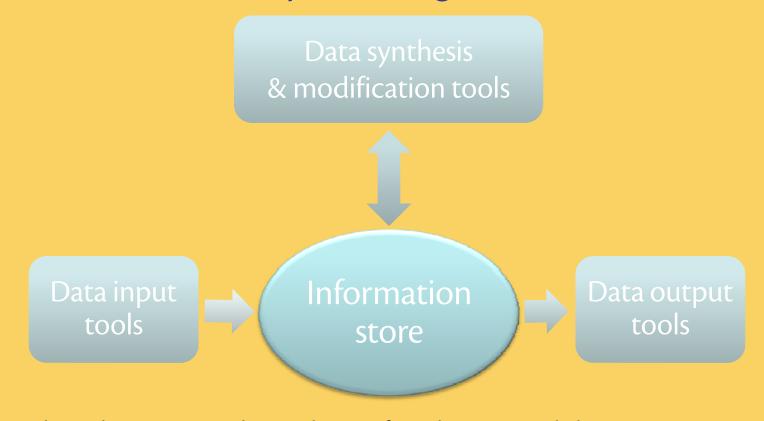
A typical cultural heritage pipeline (by Nick Ryan)





Concepts behind a common infrastructure

The information processing view



- > Real applications: only a subset of tools & stored data, but all stores should be based on the same foundations
- > Store does not necessarily correspond to physical storage



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Cultural heritage data

The diversity of cultural heritage data

Typical usage

	Preservation	Exchange	Presentation
Sustainability	important	less relevant	less relevant
Standards used	few non-proprietary	few	application driven
Compactness	desirable	desirable	irrelevant
Fast running	irrelevant	less relevant	important

- avoid format conversions if possible
- > Type of data
 - usually heterogeneous
 - relations important ⇒ rich linking facilities needed
- Accuracy
 - recorded: keep at maximum accuracy; lossless compression
 - illustrations : look/feel/sound good; lossy compression



Cultural heritage data

The Cultural Heritage Data Object (CHDO)

CHDO = basic unit for storing CH data and its relations

- Container format
 - keep all relevant CH data linked together
 - store global info (e.g., IPR)
- > Basic preservation unit
 - contains multiple data types, incl. semantic info
 - neutral, non-3D centric view
- Useful as CH exchange unit
 - usable with multiple standards or exchange formats

Possible standards: Container METS, MPEG-21, ... Illustration image JPEG, JPEG2000, ... Recorded image TIFF/LZW, PNG, ... 3D model Collada, X3D Annotation RDF, Dublin Core, ... CIDOC-CRM data

CIDOC XML

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Cultural heritage data

Standards for container classes

- > Existing non-specific container standards
 - DIDL from MPEG-21 (multimedia framework)
 - XPackage & RDF (W3C standards)
 - METS (used in digital libraries)
- > Current Epoch's choice: METS
 - active development
 - more interaction with other standards

Note: Concept more important than standard

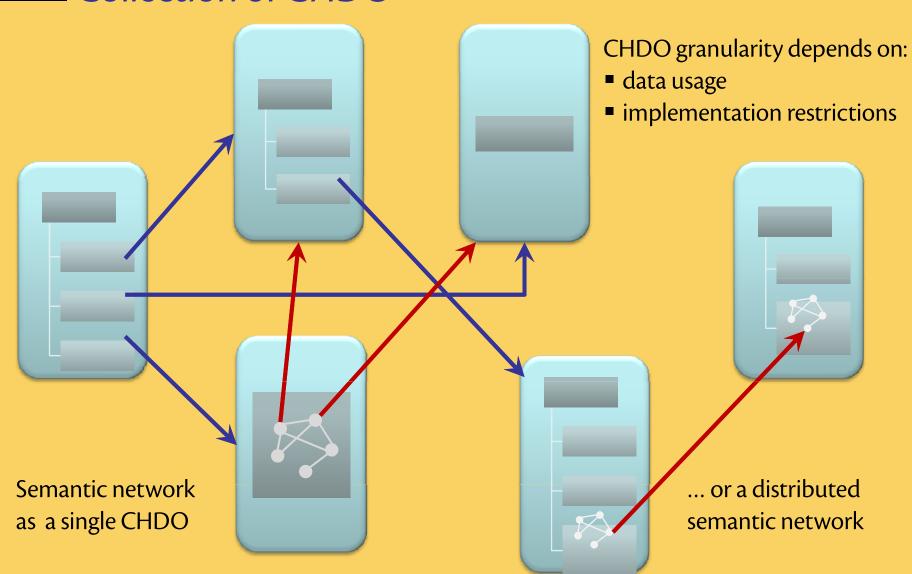


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Cultural heritage information management

Collection of CHDO





Cultural heritage information management

Implementation of the information store

- any digital library but ...
 with a flexible digital library format which is easy to extend and adapt to specific Epoch needs
- Any implementation can be used
 - Simple one: e.g., set of files in agreed upon format
 - Application specific one: e.g., MAD semantic database
 - More general one: e.g. Fedora
 - ⇒ data manipulation tools available
 - ⇒ fine grained access control
 - ⇒ large user community



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Suggested standards and formats

No new standards: enough available for our goals

- Guidelines for exchange and preservation of sound
 & images (audio, vector graphics, 2D images, video)
 - see Epoch web site
- Proposal for exchange of 3D
 - Collada for data (Epoch uses "Collada light")
 - U3D for 3D data compression

Note: These guidelines will evolve over time, also for preservation formats



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Implementation examples

Tool chains

- > Purpose
 - testing tool interoperability
 - gaining more experience in exchange problems and formats
- > Fedora as content management system in the tool chains:
 - A virtual visitor centre (also multimedia dissemination)
 - Archaeological field survey
 - Semantic browsing of 3D artefacts



- > Epoch provides some guidelines
 - for data exchange formats
 - to select a proper content management system, such as Fedora
- > These guidelines
 - allow application specific optimal solutions
 - anticipate new technologies and solutions